

## RULES OF THE COMPETITION

- 1 **Matches will start on time and stop when next slot is to start! If all runs on time, then matches are 25 minutes one way.**
- 2 Every residence is responsible for supplying a match ball.
- 3 The team named first supplies the match ball. Team named second supplies technical table.
- 4 If teams are wearing the same colour uniform, the team named first must wear bibs.
- 5 **Competition Format:**
- 5.1 A round-robin competition is played within each pool (LA - D & MA - D) followed by new pools with another round robin.
- 6 **Points:**
- 6.1 Win = 4 points  
Draw = 2 points  
Lose = 1 point if you lose by 1 goal  
Lose = 0 points if you lose by 2 or more goals  
4 Goals = 1 bonus point
- 7 **Results:**
- 7.1 If points are equal at the completion of the pool matches, the result will be determined as follows:
- 7.1.1 The NUMBER OF MATCHES WON will be taken into account, still equal;
- 7.1.2 The GOAL DIFFERENCE will be taken into account, still equal;
- 7.1.3 The TOTAL NUMBER OF GOALS scored will be taken into account, still equal;
- 7.1.4 The RESULT OF THE MATCH played between the teams that are equal, still equal;
- 7.1.5 A PENALTY STROKE COMPETITION will be held to separate the teams.
- 7.2 If scores are equal at the completion of the play-off & final games, the result will be determined as follows:
- 7.2.1 A PENALTY STROKE competition will follow.
- 7.3 If scores are equal at the completion of the final games (Position 1 & 2), the result will be determined as follows:
- 7.3.1 Teams will immediately change ends and play 2 periods of 5 minutes each. The GOLDEN GOAL RULE will apply (*namely, the team to score a goal first will be declared the winner*).
- 7.3.2 If the result at the end of extra time is still equal, a PENALTY STROKE competition will follow.
- 8 The US Hockey Club will supply umpires.
- 9 Each residence is responsible for supplying a person for technical table duty. (*Duties are indicated on the right hand side of the fixture list*). Failure to do so will result in a **R50 fine**.
- 10 If a residence enters more than 1 team, team 1 shall be the strongest team.
- 11 **FINES LIST**
- 11.1 **Players & Team**
- |  |                             |
|--|-----------------------------|
| 11.1.1 Team does not arrive for a match                      | R 200                       |
| 11.1.2 Team concedes points                                  | R 150                       |
| 11.1.3 Match cancelled without permission (team responsible) | R 500                       |
| 11.1.4 Match cancelled (both teams)                          | R 150                       |
| 11.1.5 Umpires not informed of changes                       | R 100                       |
| 11.1.6 Team withdraws from tournament                        | R 500                       |
| 11.1.7 Player with incorrect shirt - per player              | R 50                        |
| 11.1.8 Green card  | R 15                        |
| 11.1.9 Yellow card   | R 50                        |
| 11.1.10 Red card   | R200 & disciplinary meeting |
- 11.2 **Technical Table**
- |                              |      |
|------------------------------|------|
| 11.2.1 Non arrival for match | R 50 |
|------------------------------|------|
- 12 ONLY 4 Maties A-squad players may be on the field at any time - otherwise game is forfeited and opponents win 5 - 0

**PLEASE REMEMBER: All teams to wear their Steinhoff kit for the duration of Summerleague.**

***If you have entered 2 teams, then the first team must be the strongest team!***